# EEE204 - Introduction to Embedded Systems Experiment 1

## **Objectives**

- Become familiar with the MSP430F5529 USB LaunchPad development kit and its basic components.
- Understand the basic anatomy of an assembly language program.
- Become familiar with the process of assembling, uploading, debugging, and executing an assembly language program using CCS.
- Learn how to examine and modify MSP430 memory and register contents.
- Learn how to do arithmetic operations MSP430.

## Materials

- Code Composer Studio IDE
- MSP430F5529 USB LaunchPad development kit

# PROCEDURE

- 1. Connect the LaunchPad to the computer via the USB cable provided with it.
- 2. Start Code Composer Studio (CCS).
- 3. Create new project (File $\rightarrow$ New $\rightarrow$ CCS Project).
- 4. Enter the name of the project.
- 5. Choose "MSP430x5xx Family" as project type and and choose "MSP430F5529" as your target device .
- 6. Select "Empty-Assembly-only Project" in Project template and examples section.
- 7. You don't need any more aditional settings, you can click "Finish" and create the project.
- 8. The program will automatically create a "main.asm" file. Do not change anything in this file for now, you will write your codes in "Main loop here" part.
- 9. Do the following tasks.

## **Experimental Work**

### **E1**

- Write a program to perform following operation in Assembly. 23BC+12DE=369A
- Save your program by clicking (File  $\rightarrow$  Save).
- Build the project (**Project** $\rightarrow$ **Build Project**).
- Debug the application  $(\mathbf{Run} \rightarrow \mathbf{Debug})$ .
- Click  $\mathbf{Run} \rightarrow \mathbf{Resume}$  to start the application.
- Observe the CPU registers and memory.
- Click  $\mathbf{Run} \rightarrow \mathbf{Terminate}$  to stop the application and to exit the debugger.

### E2

- Write a program to perform following operation in Assembly. 4565-2565=2000
- Do the same steps in task 1.

#### **E3**

- Write a program to perform following operation in Assembly. 2565-4565=E000.
- Do the same steps in task 1.