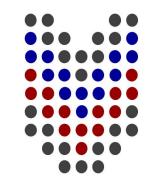


## [ ME 472 ]

# **Engineering Metrology & Quality Control**



# [ CHAPTER 5 ] Measurement of Surface Texture



Assoc. Prof. Dr. A. Tolga BOZDANA

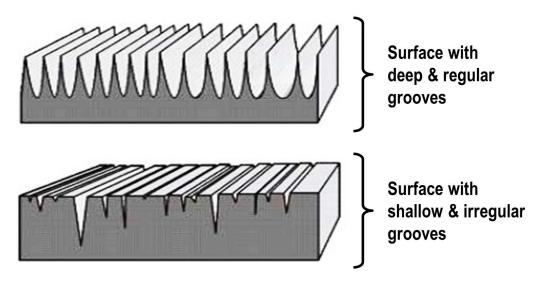
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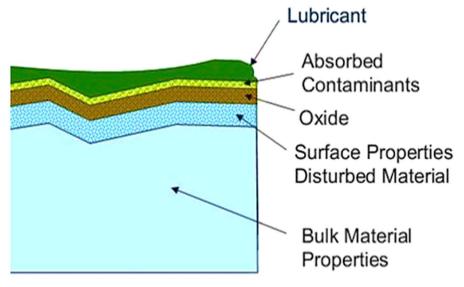


#### **Surface Texture in Manufacturing**

- Assessment of surface texture is significant for:
  - ➤ Friction of contact (mating) surfaces
  - ➤ Bearing and lubrication capabilities
  - ➤ Surface protection (coating, painting, plating, etc.)
  - ➤ Resistance to **wear** and **corrosion**
  - > Tolerancing and fitting
  - **Noise reduction**











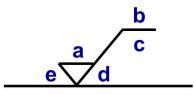
#### [CHP 5] Measurement of Surface Texture



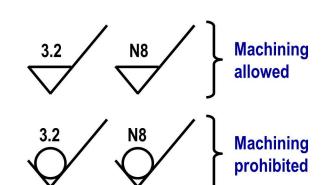
#### **Terminology**

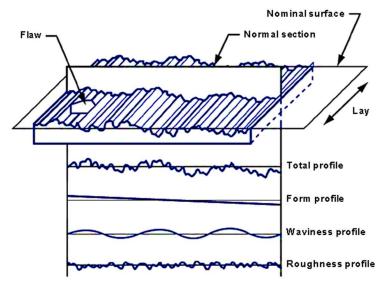
- > Surface Texture (Surface Topography): refers to total profile
- > Surface Finish (Surface Quality): refers to roughness profile
- > Form Error: non-cyclic long-period deviations (macro-scale)
- Waviness: wide-spaced irregularities (meso-scale)
- Roughness: close-spaced irregularities (micro-scale)
- > Flaw: surface defects (scratches, cracks, inclusions, etc.)
- Lay: directionality of surface pattern

R <sub>a</sub> (µm):	50	25	12.5	6.3	3.2	1.6	0.8	0.4	0.2	0.1	0.05	0.025
Number:	N12	N11	N10	N9	N8	N7	N6	N5	N4	N3	N2	N1



- a Roughness value (R<sub>a</sub>)
- **b** Method of production
- c Sampling length (µm)
- **d** Direction of lay
- e Machining allowance





Lay symbol	Surface pattern	Description				
		Lay is parallel to line representing surface to which symbol is applied.				
		Lay is perpendicular to line representing surface to which symbol is applied.				
×		Lay is angular in both directions to line representing surface to which symbol is applied.				
М		Lay is multidirectional.				
C		Lay is circular relative to center of surface to which symbol is applied.				
R		Lay is approximately radial relative to the center of the surface to which symbol is applied.				
Р		Lay is particulate, nondirectional, or protuberant.				





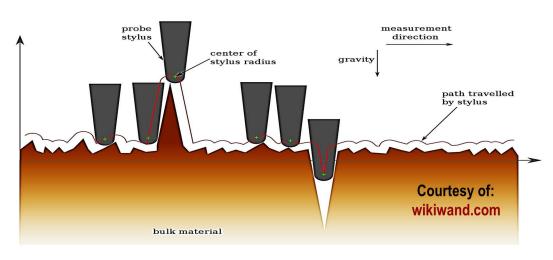


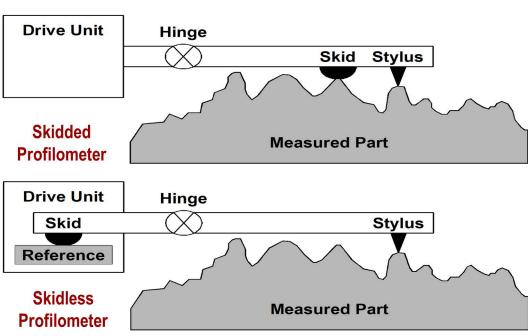
#### **Profile Measurement**

- ➤ The surface is measured using profilometer (roughness tester) with stylus (tracing probe) having perfectly sharp tip made of hard material.
- > Stylus is set in such a way that its tip must have contact with surface at all times. It is moved horizontally to follow contours on the surface.
- ➤ The path achieved by means of the stylus is always smoother than the actual path.

#### **Profilometers (Roughness Testers)**

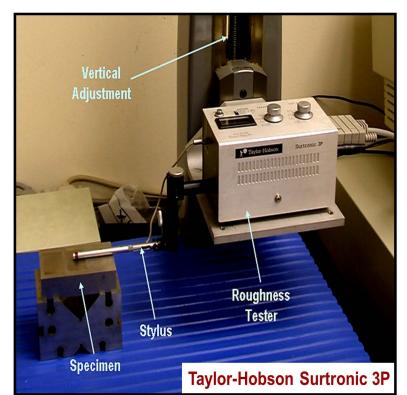
- ➤ Skidded Profilometer: The probe has stylus with a skid (a gauge). Part surface is taken as the datum. Only roughness can be measured.
- ➤ Skidless Profilometer: An internal reference surface located inside the profilometer is taken as the datum. Roughness, waviness and form can be measured.

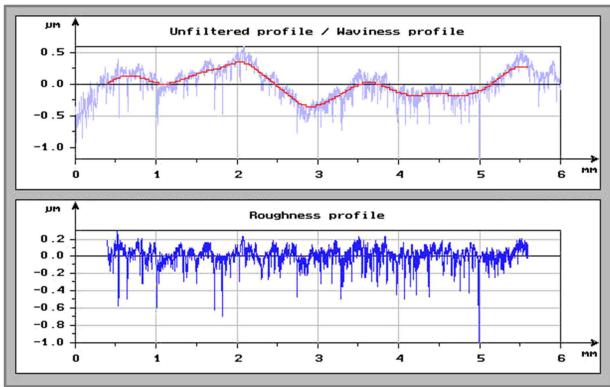


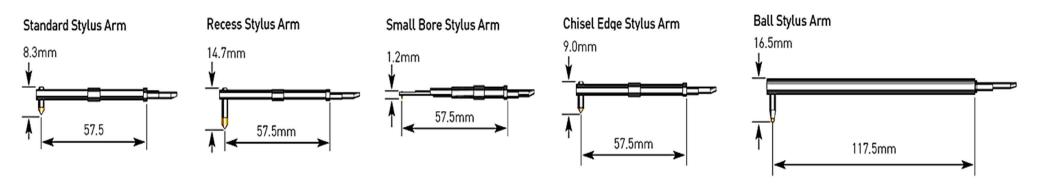
















#### **Surface Texture Parameters**

Category	Explanation	Primary	Waviness	Roughness	
Amplitude Parameters	Vertical characteristics of surface deviations	Pa, Pq, Pv, Pp, Pt, Psk, Pku, Pz	Wa, Wq, Wv, Wp, Wt, Wsk, Wku, Wz	Ra, Rq, Rv, Rp, Rt, Rsk, Rku, Rz, R₃z	
Spacing Parameters	Horizontal characteristics of surface deviations	Psm	Wsm	Rsm, RHSC, RPc	
Hybrid Parameters	Combination of vertical & horizontal characteristics of surface deviations	PΔq, Pλq	WΔq, Wλq	RΔq, Rλq, Rmr, Rpk, Rk, Rvk, Mr <sub>1</sub> & Mr <sub>2</sub>	

Only roughness parameters will be explained in this chapter. For others, refer to related standards given at the last slide.

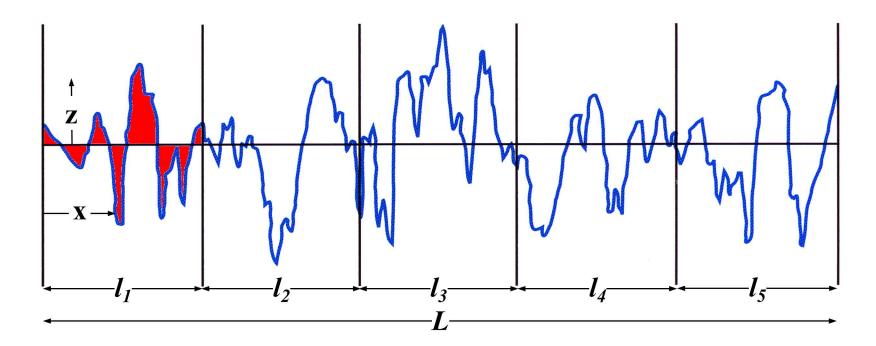






## **Roughness Profile**

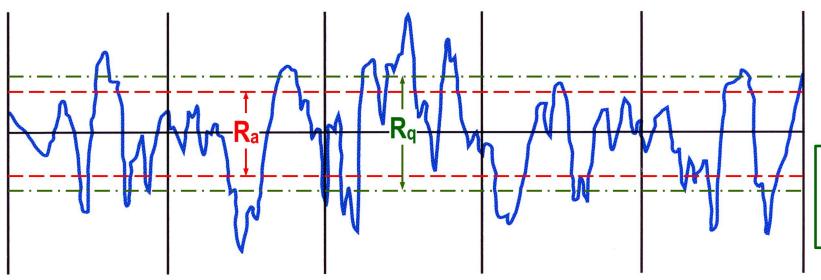
- ➤ Typical 2D roughness profile is shown below:
  - ➤ Assessment (Evaluation) Length [ L ]: This is the length of profile to be assessed.
  - **Sampling Length** [ l ]: The length of profile is divided into five equal sampling lengths (from  $l_1$  to  $l_5$ ).
  - $\triangleright$  Cut-off Length [ $\lambda_c$ ]: It is a filter to remove/reduce unwanted data in assessment region. In fact, cut-off length is the same as sampling length.





### **Common Roughness Parameters:**

- $\triangleright$  Roughness Average [  $R_a$  ]: Also known as Center Line Average (CLA) or Arithmetic Average (AA). Universally recognized and commonly used parameter, which is the arithmetic mean of departures from the mean line.
- $\triangleright$  Root Mean Square (RMS) Roughness [  $R_q$  ]: It is RMS average of profile ordinates.
- > R<sub>a</sub> is useful for random (irregular) surfaces. However, it cannot provide distinction between peaks and valleys.
- > R<sub>a</sub> is more sensitive to peaks and valleys since the amplitudes are squared.

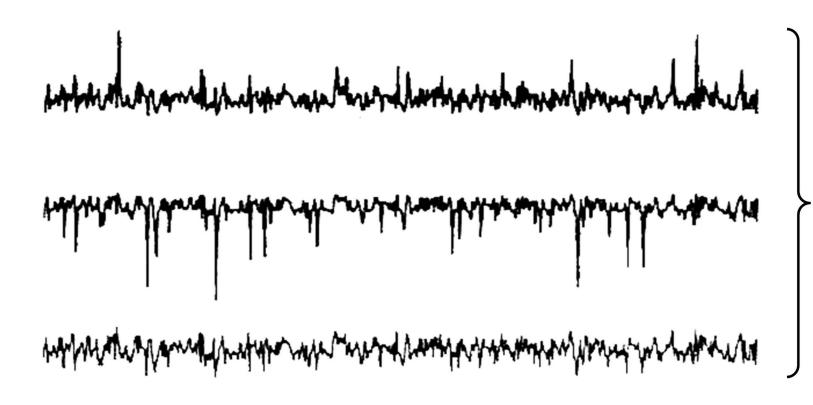


$$R_a = \frac{1}{L} \int_{0}^{L} |z(x)| \ dx$$

$$R_q = \sqrt{\frac{1}{L} \int_0^L [z(x)]^2 dx}$$

#### **Misinterpretation of Roughness:**

- $\triangleright$  As said before, it is not possible to make a distinction between peaks and valleys based on  $\mathbf{R}_a$  parameter.
- > The profiles below have the same R<sub>a</sub> value, and hence using only R<sub>a</sub> will cause inaccurate conclusions.
- So, there is need for more specific and sensitive parameters so that reliable assessment can be made.

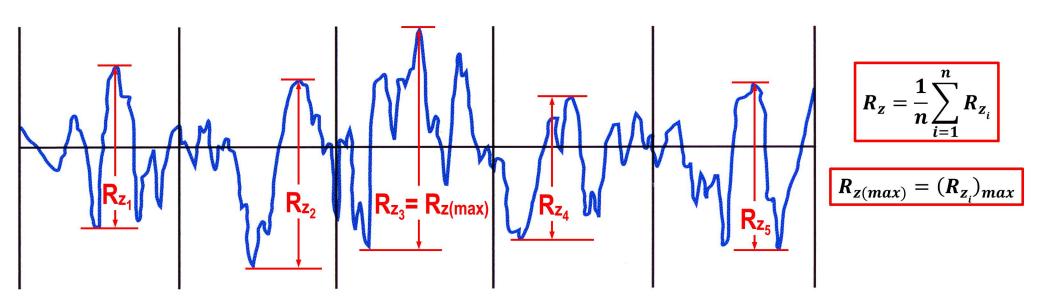


The profiles with same R<sub>a</sub> but different R<sub>a</sub>



#### Other Roughness Parameters:

- $\triangleright$  Mean Roughness Height/Depth [  $R_z$  ]: The mean of heights and depths at each sample length.
- $\triangleright$  Maximum Roughness [  $R_{z(max)}$  ]: The largest of five heights and depths at each sample length.
- > R<sub>z</sub> is more sensitive than R<sub>a</sub> to changes on the surface since the maximum of profile heights are examined.
- $ightharpoonup R_{z(max)}$  is useful when a single defect is not permissible (e.g. seal with a scratch).
- $\triangleright$  R<sub>z</sub> and R<sub>z(max)</sub> are used together to monitor the variations of surface finish. Similar values of them indicate consistent surface finish while significant difference between them indicates a defect on consistent surface.
- $ightharpoonup R_z$  to  $R_a$  conversion (based on BS 1134/1-1972):  $4 < R_z / R_a < 7$  (depending on profile)

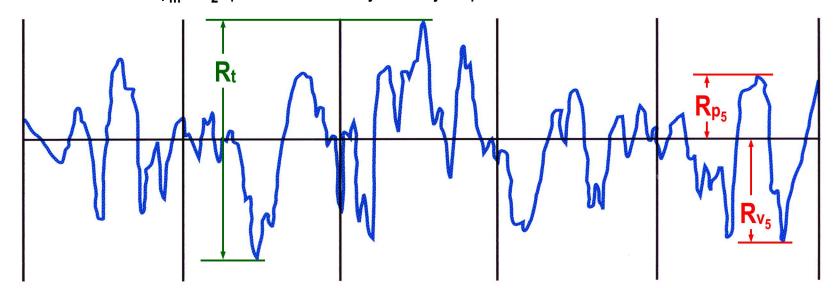






#### Other Roughness Parameters:

- $\rightarrow$  Maximum Height [  $R_p$  ]: The maximum height (peak) within each sampling length.
- $\triangleright$  Maximum Depth [  $R_v$  ]: The maximum depth (valley) within each sampling length.
- $\triangleright$  Mean Levelling [  $R_{p_m}$  &  $R_{v_m}$  ]: The mean of five consecutive peaks/valleys.
- $\triangleright$  Peak-to-Valley Roughness [ $R_r$ ]: The largest peak-to-valley in the entire profile.
- $\triangleright$   $R_v$  is used where stress is a major factor. However,  $R_p$  is used to assess coating quality.
- R<sub>pm</sub> is for bearing and sliding surfaces and surface substrates prior to coating.
- $\triangleright$  A low value of  $R_{p_m}$  together with a large value of  $R_{z}$  indicates a plateau surface.
- $\triangleright$  The ratio of  $R_{P_m} / R_z$  quantifies the asymmetry of profile.



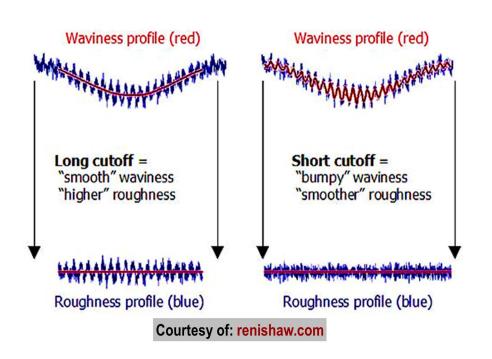
 $R_{v} = (R_{v_i})_{max}$ 





#### **Selection of Cut-off Value:**

- Changing cut-off value (i.e. changing amount of "averaging" and "smoothing") affects roughness and waviness.
- Using smaller cut-off gives smaller roughness & bigger waviness (although the real surface could be very rough).
- There are recommended cut-off values (given in table below) according to ISO 4288-1996.



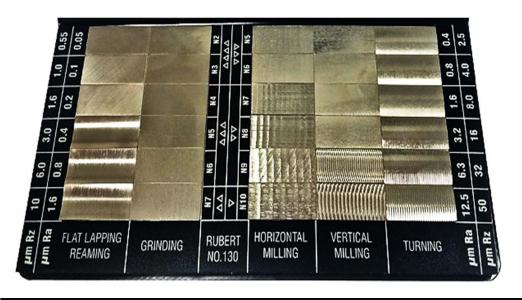
RECOMMENDED CUT-OFF VALUES (ISO 4288-1996)					
Roughne	ss Values	Cut-off	<b>Profile Length</b>		
Rz (µm)	R <sub>a</sub> (µm)	$\lambda_c$ (mm)	L (mm)		
(0.025) to 0.1	(0.006) to 0.02	0.08	0.4		
>0.1 to 0.5	>0.02 to 0.1	0.25	1.25		
>0.5 to 10	>0.1 to 2	0.8	4		
>10 to 50	>2 to 10	2.5	12.5		
>50 to 200	>10 to 80	8	40		

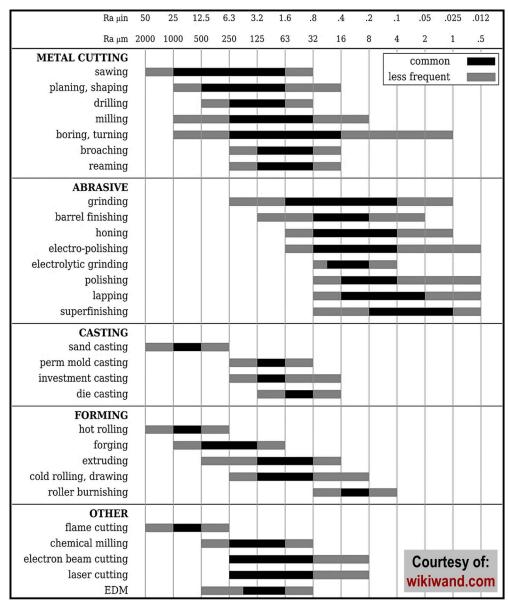




#### **Surface Finish in Manufacturing:**

- > Surface finish (usually expressed with R<sub>a</sub>) is strictly dependent on manufacturing process to be applied.
- Some processes give rough surfaces (sand casting, sawing, etc.) whereas finishing processes provide relatively smoother surfaces (like reaming, lapping, burnishing, so on).
- > Therefore, it is crucial to have process planning for desired surface quality.











#### **Common Standards on Assessment of Surface Texture**

ISO 1302 - 2001	Indication of Surface Texture		
ISO 3274 - 1996	Nominal Characteristics of Contact (Stylus) Instruments		
ISO 4287 - 1997	Terms, Definitions and Surface Texture Parameters		
ISO 4288 - 1996	Rules and Procedures for Assessment of Surface Texture		
ISO 5436-1 - 2000	Calibration (Measurement Standards)		
ISO 5436-2 - 2000	Calibration (Soft Gages)		
ISO 8785 - 1999	Surface Imperfections (Terms, Definitions and Parameters)		
ISO 11562 - 1996	Metrological Characteristics of Phase Correct Filters		
ISO 12085 - 1996	Motif Parameters		
ISO 12179 - 2000	Calibration of Contact (Stylus) Instruments		
ISO 13565 - 1996	6 Characterization of Surfaces Having Stratified Functional Properties		

More information on Surface Texture Measurement: www.taylor-hobson.com

